



## 2018 Full Moon Regatta Sailing Instructions Hosted by Flying Scot Fleet 157 and Monmouth Boat Club

### 1. RULES

- A. The rules as defined in the Racing Rules of Sailing except as modified by these sailing instructions.
- B. Class rules: It is the responsibility of the contestants to comply with the rules of the FSSA.
- C. If there is a conflict between the NOR and SIs, then the SIs take precedence.
- D. The first two sentences of rule 44.1 have been changed to “A boat may take a One-Turn Penalty when she has broken a rule of part 2 or rule 31 while racing. However, when she has broken a rule of part 2 while in the zone around a mark other than the starting mark, her penalty shall be a Two-Turns Penalty.”
- E. Prior to the first start and the first race after lunch, each yacht is required to check in at RC boat on starboard tack giving her sail number. Any competitor who leaves the course shall notify the race committee.
- F. Any boat in Challenger Division is required to carry a streamer attached to the trailing edge of the main sail approximately one (1) foot above the boom. A minimum of three (3) boats are required to have a Challenger Fleet. This will be finalized at the Skippers meeting

### 2. NOTICES

Official notices will be posted on the race committee bulletin board at the clubhouse.

Posted instructions may be superseded by instructions given to each skipper by the RC prior to the warning signal.

### 3. NOTIFICATION

Code flag L (yellow and black squares) and one horn blast.

When displayed on the race course: come within hail or follow me.

### 4. RACING SCHEDULE

The RC will announce the departure time. Five (5) races are planned.

There will be a departure sound signal given at MBC approximately 30 minutes before the first warning signal of the day.

### 5. TIME LIMITS

The time limit for the first boat to complete the first leg of the course is 30 minutes and to finish the race is 1 1/2 hours. All boats not finished 30 minutes after the first boat or after the time limit, whichever is longer, will be TLE (Time Limit Expired) and given the points of the last boat finishing before expiration of the time limit plus one.

### 6. THE RACE COURSE

#### A. Course Marks

The marks of the course will be described at the skippers meeting. Government marks and aids to navigation are not marks of the course.

#### B. Course Layout

See the attached Course Diagram with course designation, rounding order, and the side on which marks shall be left.

The course will be displayed on the Signal Boat and communicated via VHF radio on Channel 68.

At the option of RC, a leeward gate may be used at the leeward mark,

#### C. Starting and Finishing Lines

The starting line will be between a yellow flag on the committee boat and the starting mark. There may be a boat anchored near the starting mark to record boats over the line.

The finish line will be between a yellow flag on the committee boat and the nearby mark of the course.

### 7. STARTS

Races will be started in accordance with RRS 26.

The Class Flag for Challenger fleet (if any) will be described at the skippers meeting.

Boats not starting promptly after their starting signal may be scored Did Not Start.

**8. SAFETY**

Each contestant is responsible for complying with safety regulations of the USCG and the FSSA.

**9. SCORING**

The low point scoring system of Appendix A will apply, except no race will be excluded (no Throw-Outs).

**10. PROTESTS AND REQUESTS FOR REDRESS**

The protest time limit is 45 minutes after the Race Committee signal boat has docked.

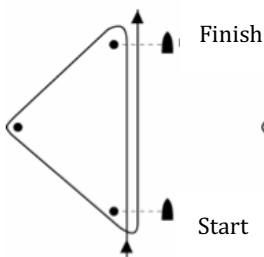
Notices will be posted no later than 30 minutes after a protest is received informing competitors of hearings and locations.

**11. RADIO COMMUNICATION**

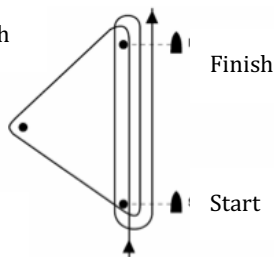
Except in an emergency, a boat shall neither make radio transmissions while racing nor receive radio communications not available to all boats. This restriction also applies to mobile telephones.

The Race Committee may communicate with boats on **Channel 68**.

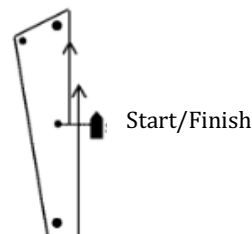
T: Triangle



O: Olympic

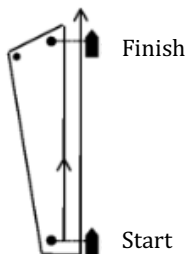


E: Windward-Leeward  
Finish above Leeward Mark



***A LEEWARD GATE MAY BE SET AT RC DISCRETION***

W: Windward-Leeward



WD: Windward-Leeward  
Downwind Finish

